

Capital Project Funds

Overview

The Fairfax County Capital Construction Program (other than sanitary sewer construction and resource recovery projects) is primarily financed through transfers from the General Fund and the sale of General Obligation bonds. Supplementing the General Fund and General Obligation bond monies are additional funding sources including Federal and State grants, contributions, and tax revenues from special revenue districts.

The following pages provide a narrative description of all capital funds, including Capital Construction Contribution Funds. These narratives include a description of each fund, a Fund Statement, a Summary of Capital Projects, and a Project Detail Table for each project funded in FY 2005.

Capital Project Funds

- **Fund 300 – Countywide Roadway Improvement Fund**
- **Fund 301 – Contributed Roadway Improvement Fund**
- **Fund 302 – Library Construction**
- **Fund 303 – County Construction**
- **Fund 304 – Primary and Secondary Road Bond Construction**
- **Fund 307 – Sidewalk Construction**
- **Fund 308 – Public Works Construction**
- **Fund 310 – Storm Drainage Bond Construction**
- **Fund 311 – County Bond Construction**
- **Fund 312 – Public Safety Construction**
- **Fund 313 – Trail Construction**
- **Fund 314 – Neighborhood Improvement Program**
- **Fund 315 – Commercial Revitalization Program**
- **Fund 316 – Pro Rata Share Drainage Construction**
- **Fund 370 – Park Authority Bond Construction**
- **Fund 390 – Public School Construction**

Capital Contribution Funds

- ◆ Fairfax County contributes to the Northern Virginia Regional Park Authority Capital Construction Program for maintenance and major renovation projects associated with 19 regional parks. The County also contributes to the Washington Metropolitan Area Transit Authority (WMATA) to support the 103-mile Metrorail System, as well as to maintain and/or acquire facilities, equipment, railcars and buses.
 - **Fund 306 – Northern Virginia Regional Park Authority**
 - **Fund 309 – Metro Operations and Construction**